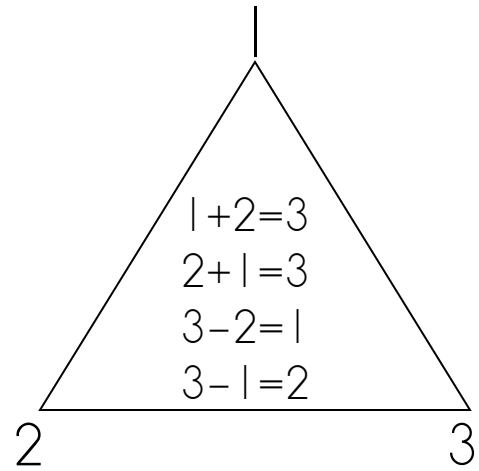


K – 2 Common Math Vocabulary

Digits – the written symbols for any of the numbers 0–9	0, 1, 2, 3, 4, 5, 6, 7, 8, 9
Add – to join together	<p>addend or partner</p> $1 + 2 = 3$ <p>sum</p>
Addend or Partner – the numbers being added together in an equation	
Sum – the result of an addition equation	
Subtract – to take a number or amount from another number or amount	<p>Minuend</p> $8 - 5 = 3$ <p>Difference</p>
Difference – the answer to a subtraction equation	
Minuend – the first number in a subtraction equation (the number from which the subtrahend is to be subtracted)	
Subtrahend – second number in a subtraction equation (the number subtracted from the minuend)	

Fact Family – group of numbers that are related to each other in that those numbers can be combined to create a number of equations.



Equality – two numbers, expressions, or equations have the same value

$$8 = 8$$
$$3 + 5 = 8$$
$$3 + 5 = 4 + 4$$

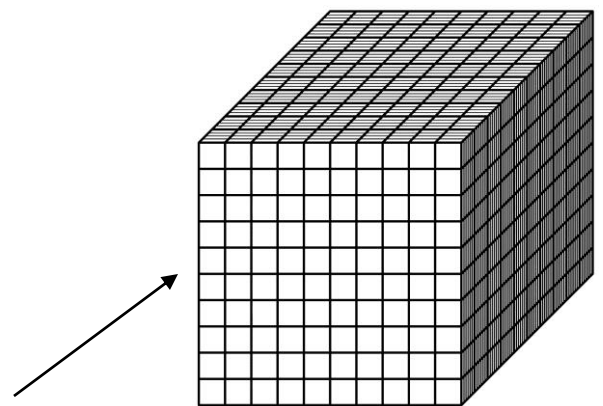
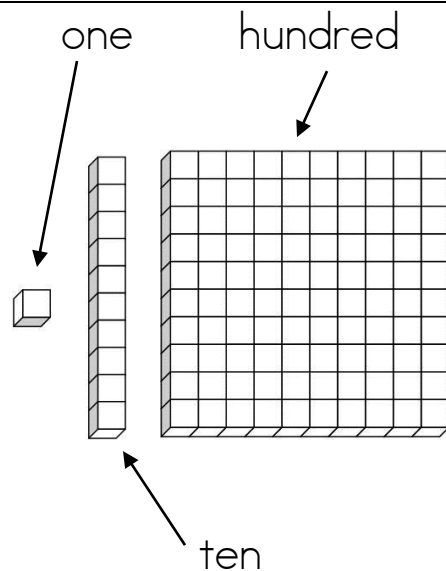
Base Ten – the decimal number system we use

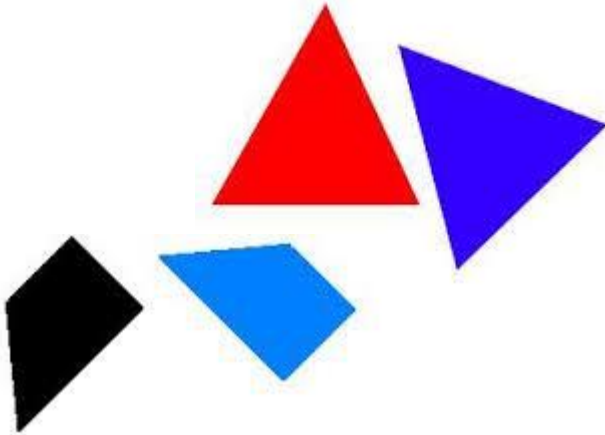
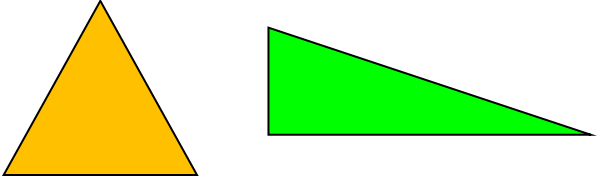

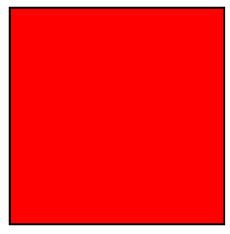
One – single unit in the base ten system

Ten – group of 10 in the base ten system

Hundred – group of 100 in a base ten system

Thousand – group of 1,000 in a base ten system

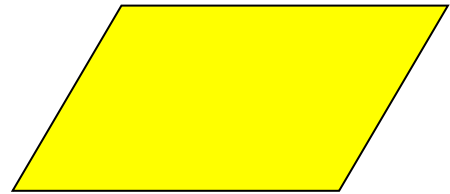


<p>Compose – putting numbers or groups of numbers together to form one number or set</p>	<p>Examples</p> $10 + 4 \rightarrow 14$
<p>Decompose – breaking a number or set into its parts or components</p>	<p>Examples</p> $12 \rightarrow 10 + 2$
<p>Congruent – items that are the same size and shape</p> <p>(You can turn, slide, or rotate and they will fit on top of each other.)</p>	
<p>Triangle – a 2-dimensional shape with 3 straight sides and 3 angles</p>	
<p>Rectangle – a 2-dimensional shape with four straight sides, opposite sides are equal and parallel, and 4 right angles</p>	
<p>Square – a 2-dimensional shape with 4 straight sides of equal length and 4 right angles</p>	

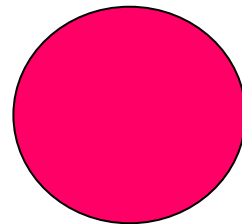
Trapezoid – a 2-dimensional shape with 4 straight sides that has a pair of opposite sides parallel



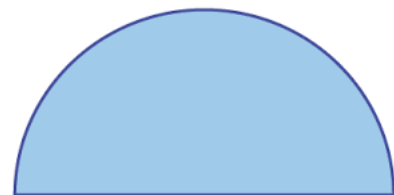
Parallelogram – a 2-dimensional shape with straight sides where opposite sides are parallel, opposite sides are equal and opposite angles are equal



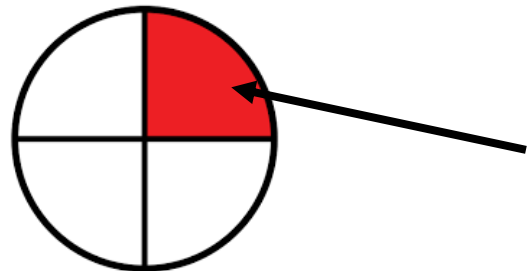
Circle – a 2-dimensional shape made by drawing a curve that is always the same distance from the center



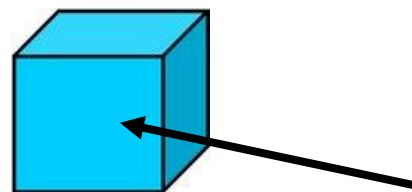
Half-circle – one half a circle, semicircle



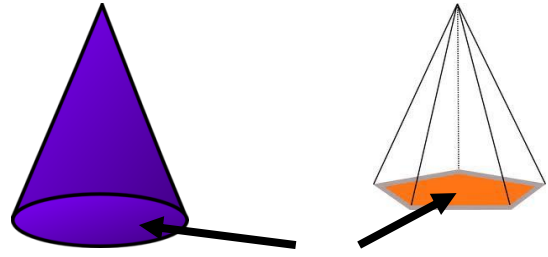
Quarter-circle – one quarter of a circle, quadrant



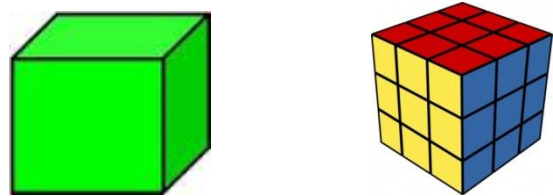
Face – any of the individual surfaces of a 3-dimensional shape



Base – the surface a 3-dimensional object stands on or the bottom of a shape



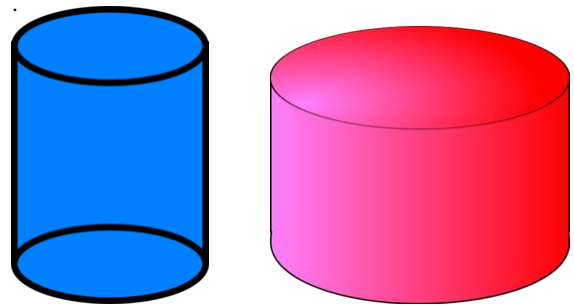
Cube – a 3-dimensional shape with six identical square faces



Cone – a 3-dimensional shape with a circular base and one vertex



Cylinder – a 3-dimensional shape with 2 congruent circular bases and one curved side

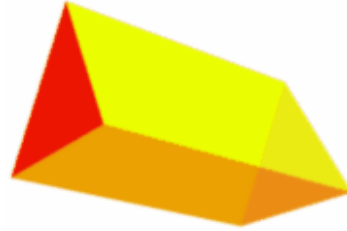


Sphere – a 3-dimensional object shaped like a ball, every point on the surface is equal distance from the center

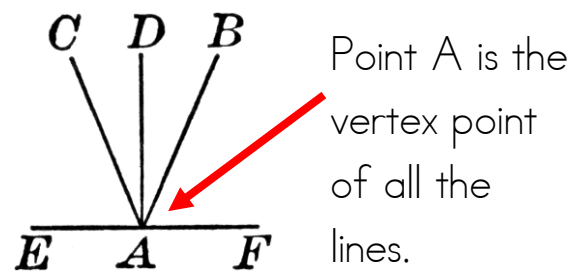


Prism – a 3-dimensional shape with 2 congruent bases and flats sides

The name of the prism is given by the shape of its base.

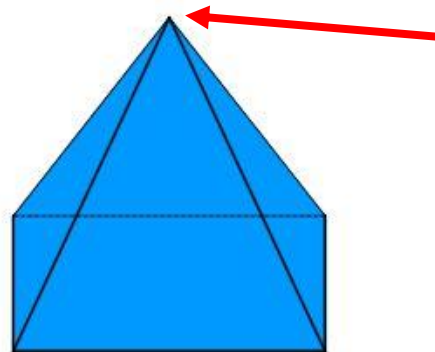


Vertex – a point where two or more straight lines meet



Point A is the vertex point of all the lines.

Apex – the vertex furthest from the base of an object



Parallel Lines – two lines that never meet and are always the same distance apart

